SYELTE TUTORIAL



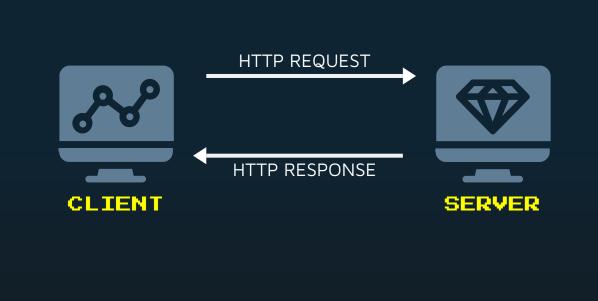
DANIEL SOLANO

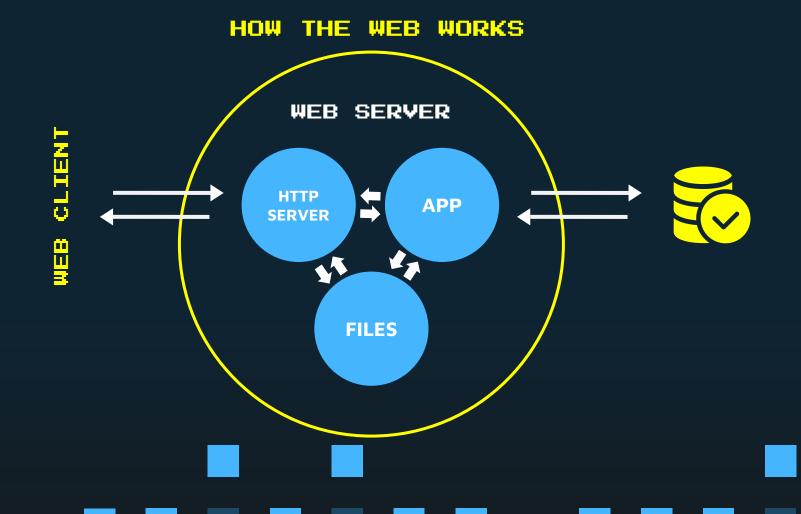
PRELUDE

HOW THE WEB WORKS

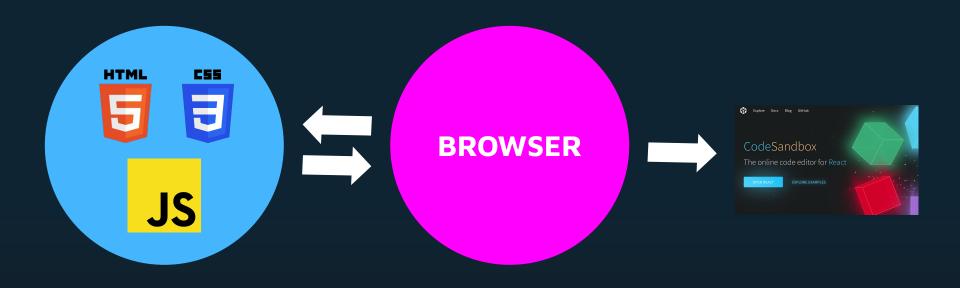
?

HOW THE WEB WORKS

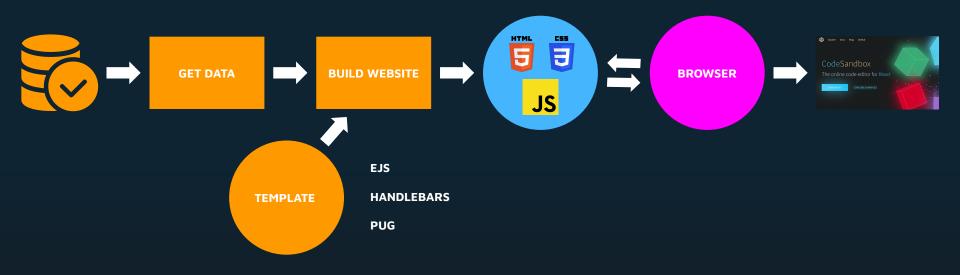




STATIC WEBSITES



DYNAMIC WEBSITES



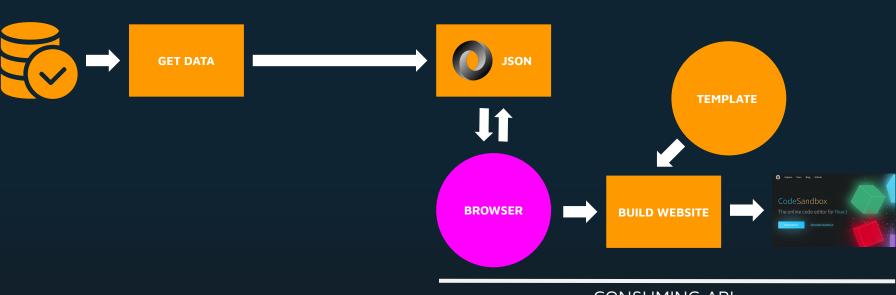
DYNAMIC WEBSITES

SERVER-SIDE RENDERING



API-POWERED WEBSITES

BUILDING API



CONSUMING API

SINGLE PAGE APPLICATIONS (SPA)

The server returns **one single HTML** document along with **Javascript** code

This Javascript code will change (re-render) the page **dynamically**



What is Svelte?

Svelte is a **compiler** that generates minimal and highly optimized Javascript code



"Svelte converts your app into ideal JavaScript at **build time**, rather than interpreting your application code at run time"

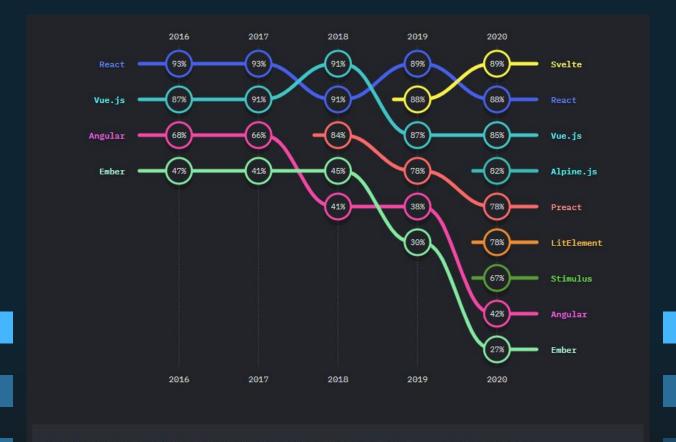


"Svelte is a radical new approach to **building user interfaces**. Whereas traditional frameworks like React and Vue do the bulk of their work in the browser, Svelte shifts that work into a **compile step that happens when you build your app**"



"It is similar to JavaScript frameworks such as React and Vue, which share a goal of making it easy to build slick interactive user interfaces"

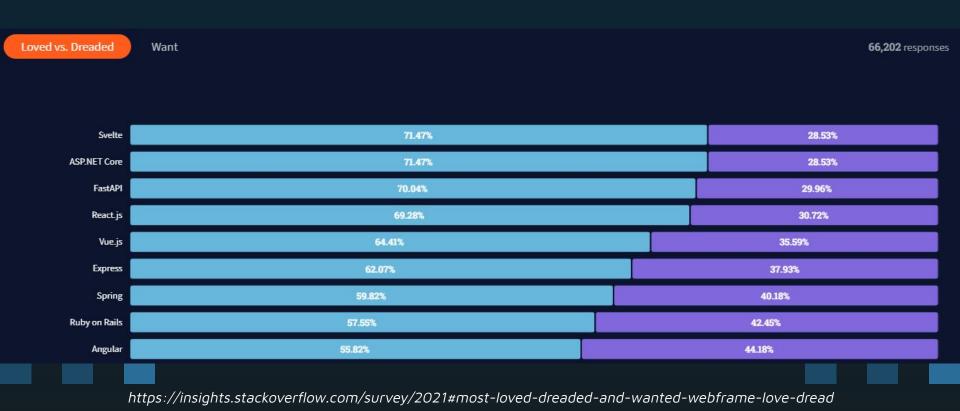




Technologies with less than 10% awareness not included. Each ratio is defined as follows:

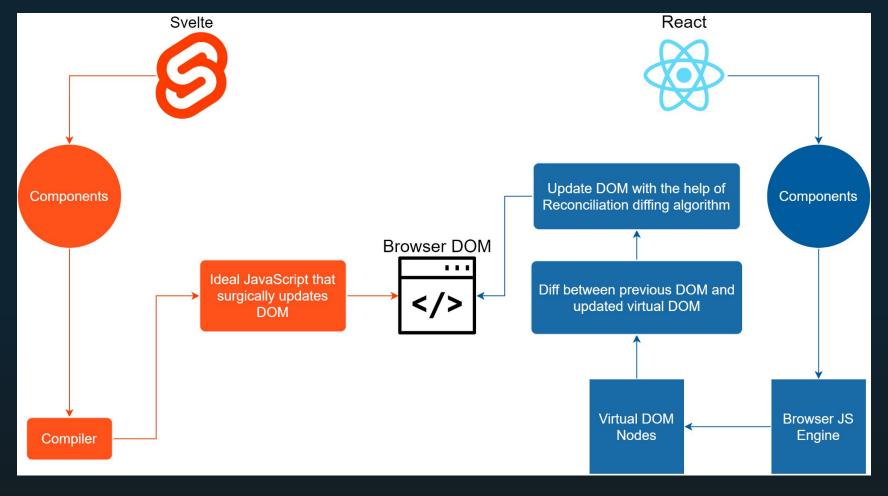
• Satisfaction: would use again / (would use again + would not use again)

https://2020.stateofjs.com/en-US/technologies/front-end-frameworks



```
<html>
    <head>
        <meta charset="UTF-8">
        <title>DOM</title>
        <!-- assets here -->
    </head>
    <body>
        <div class="container">
            <h3>Hello World!</h3>
       </div>
    </body>
</html>
LHTML
  -HEAD
   -#text:
    -META charset="UTF-8"
    #text:
    -TITLE
     L#text: DOM
    -#text:
    -#comment: assets here
   #text:
  #text:
  BODY
    -#text:
    -DIV class="container"
     -#text:
     -H3
      L#text: Hello World!
     #text:
     #text:
```

https://medium.com/jspoint/understanding-basics-of-dom-265b73d958d1



https://blog.bitsrc.io/react-vs-sveltejs-the-war-between-virtual-and-real-dom-59cbebbab9e9

Duration in milliseconds ± standard deviation (slowdown = duration / fastest)

Name Duration for	vanillajs	svelte-v3.44.1	vue-v3.2.21	angular-v13.0.0	react-v17.0.1
<u>create rows</u> creating 1,000 rows	77.20.6 (1.00)	92.61.7 (1.20)	99.71.9 (1.29)	113.42.4 (1.47)	116.91.7 (1.51)
replace all rows updating all 1,000 rows (5 warmup runs).	79.20.6 (1.00)	93.40.8 (1.18)	88.90.6 (1.12)	101.91.4 (1.29)	106.01.0 (1.34)
partial update updating every 10th row for 1,000 rows (3 warmup runs). 16x CPU slowdown.	157.12.7 (1.00)	170.53.0 (1.09)	174.719.0 (1.11)	165.91.9 (1.06)	209.31.9 (1.33)
select row highlighting a selected row. (no warmup runs). 16x CPU slowdown.	20.01.1 (1.00)	29.31.1 (1.46)	32.71.0 (1.63)	55.72.8 (2.79)	92.31.8 (4.62)
swap rows swap 2 rows for table with 1,000 rows. (5 warmup runs). 4x CPU slowdown.	47.00.5 (1.00)	48.90.3 (1.04)	47.90.6 (1.02)	324.51.3 (6.91)	320.91.4 (6.83)
remove row removing one row. (5 warmup runs).	19.50.2 (1.00)	20.20.4 (1.03)	21.20.2 (1.09)	20.00.3 (1.02)	22.30.3 (1.14)
create many rows creating 10,000 rows	758.818.1 (1.00)	972.631.4 (1.28)	963.76.8 (1.27)	1,088.018.1 (1.43)	1,342.325.3 (1.77)
append rows to table appending 1,000 to a table of 1,000 rows. 2x CPU slowdown.	170.71.6 (1.00)	205.82.4 (1.21)	197.13.3 (1.15)	230.11.5 (1.35)	240.43.2 (1.41)
clear rows clearing a table with 1,000 rows. 8x CPU slowdown.	49.60.5 (1.00)	70.60.9 (1.42)	66.70.6 (1.35)	139.73.9 (2.82)	77.11.2 (1.55)

Memory allocation in MBs ± standard deviation

Name	vanillajs	svelte-v3.44.1	vue-v3.2.21	angular-v13.0.0	react-v17.0.1
ready memory Memory usage after page load.	1.2 (1.00)	1.2 (1.00)	1.4 (1.13)	1.8 (1.45)	1.4 (1.19)
run memory Memory usage after adding 1000 rows.	1.2 (1.00)	2.1 (1.81)	3.1 (2.66)	4.0 (3.45)	4.4 (3.79)
update eatch 10th row for 1k rows (5 cycles) Memory usage after clicking update every 10th row 5 times	(1.00)	2.1 (1.81)	3.1 (2.68)	4.1 (3.48)	4.9 (4.18)
replace 1k rows (5 cycles) Memory usage after clicking create 1000 rows 5 times	1.3 (1.00)	2.2 (1.71)	3.2 (2.49)	4.4 (3.40)	4.7 (3.65)
creating/clearing 1k rows (5 cycles) Memory usage after creating and clearing 1000 rows 5 times	0.9 (1.00)	1.1 (1.19)	1.4 (1.53)	2.4 (2.57)	1.9 (2.00)
geometric mean of all factors in the table	1.00	1.46	1.98	2.73	2.68

SETUP

AND FIRST STEPS

Install Node.js

https://nodejs.org/en

Install **LTS** version. Installation follows like always (next, next, next...)



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Node.js® is a JavaScript runtime built on Chrome's V8 JavaScript engine.

New security releases now available for Node.js 12, 14, 16, and 17 release lines

Download for Windows (x64)

16.13.2 LTS

Recommended For Most Users

17.4.0 Current

Latest Features

Other Downloads | Changelog | API Docs Other Downloads | Changelog | API Docs

Or have a look at the Long Term Support (LTS) schedule



Install **npx** (a code runner) globally with **npm** (already included with Node.js) typing in your terminal

npm i -g npx



Create your Svelte project using **degit** (a project scaffolding tool)

npx degit sveltejs/template app-name

Previous step will create a directory called app-name. Go there and type

and then

npm run dev

You'll see something like this

Your application is ready~!
- Local: http://localhost:8080
- Network: Add `--host` to expose

Visit that address in your favorite web browser

Easy-peasy. Isn't it? 😘

HELLO WORLD!

Visit the Svelte tutorial to learn how to build Svelte apps.

SYELTE: THE BASICS

- * Props
- * Reactivity
- * Events
- * Components
- * Control Flow



LET'S PRACTICE

THANKS

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